Gym 1 and 2	Gym 3 and 4	Gym 5 and 6	Dance KS1	Dance KS2
Stopping	Stopping	Stopping	Action	Action
Parts High	Parts High	Parts High	Movement	Movement
Parts Low	Parts Low	Parts Low	Travel	Travel
Bouncing	Bouncing	Bouncing	Direction	Direction
Landing	Landing	Landing	Space	Space
Bend	Bend	Bend	Routine	Routine
Take-off	Take-off	Take-off	Rhythm	Rhythm
Star Jump	Star Jump	Star Jump	Speed	Speed
Pencil Jump	Pencil Jump	Pencil Jump	Levels	Levels
Control	Control	Control	Gesture	Gesture
Tucked	Tucked	Tucked		Formation
Sequence	Sequence	Sequence		Cannon
Leaps	Leaps	Leaps		Mirroring
Forwards	Forwards	Forwards		Isolation
Backwards	Backwards	Backwards		Improvise
Sideways	Sideways	Sideways		Motif
Roll	Roll	Roll		Stimulus
Slow	Slow	Slow		Dynamics
Body parts	Body parts	Body parts		Choreograph
Shape	Shape	Shape		
Jump	Jump	Jump		
Travel	Travel	Travel		
Stretch	Stretch	Stretch		
Wide	Wide	Wide		
Narrow	Narrow	Narrow		
Points	Points	Points		
Patches	Patches	Patches		
Curled	Curled	Curled		
Turning	Turning	Turning		
Twisting	Twisting	Twisting		
Arching	Arching	Arching		
Zigzag	Zigzag	Zigzag		
	Symmetry	Symmetry		
	Asymmetry	Asymmetry		
	Transitions	Transitions		
	Unison	Unison		

	Fluency		
	Refine		

1

Athletics 1 and 2	Athletics 5 and 6	Invasion Games 1 and 2
Walk	Walk	Space
Jog	Jog	Run
Throw	Throw	Walk
Target	Target	Balance
Jump	Jump	Throw
Run	Run	Catch
Нор	Нор	Bounce
Skip	Skip	Hit
Fast	Fast	Jump
Pass	Pass	Нор
React	React	Carry
Coordinate	Coordinate	Forwards
Sustain	Sustain	backwards
Efficiency	Efficiency	Roll
Distance	Distance	Underarm
Obstacle	Obstacle	Move
	Sprint	Safely
	Hurdle	Kick
	Scissor Kick	Rules
	Javelin	Striking
	Baton	Team
	Shot Putt	Speed
	Hammer throw	Direction
	100 metres	Force
	Long Jump	Passing
	Triple Jump	Dodging
	High Jump	Sprinting
	Marathon	Momentum
		Tatics

2

Striking and Fielding Games 1 and 2	Net and Wall Games 1 and 2	Invasion Games (No sport specific)
Throw	Send	Pass
Catch	Receive	Move
Bounce	Strike	Team
Hit	Rally	Attack
Move	Volley	Defend
Striking	Dig	Dodge
Fielding	Accuracy	Pitch
Target	Power	Overlap
Opponent	Ready	Overload
Batter	Return	Track
Bowler	Forehand	Press
Pass	Backhand	Runs
Aiming	Opponent	
Rules		

Cricket	Basketball	Dodgeball	Hockey	Tag Rugby
Striking	Pass	Pass	Striking	Pass
Fielding	Bounce	Dodge	Defend	Tackle
Target	Dodge	Duck	Attack	Dodge
Opponent	Dribble	Retrieve	Possession	Step
Batter	Shield	Block	Space	Handle
Bowler	Triple threat	Space	Marking	Backwards
No-Ball	Double Dribble	Avoid	Tracking	Dummy
Overarm	Travelling	Protect	Pass	Overlap
Wicket-Keeper	V Cut	Catch	Dribble	Knock on
Crease	L Cut	Throw	Indian Dribble	Offside
Back Up	Chest Pass	Underarm	Goal Keeper	Forward Pass
Wide	Bounce Pass	Overarm	Press	Attack
Pace	Shoulder Pass	Bounce	Track	Defend
Spin	Over head Pass	Tactics	Intercept	Scoop
On side	Attack		Hold	Try
Leg Side	Defend		Tactics	Tagged
Drive	Intercept			Pocket Pass
Pull	Opponent			Target
Cut	Guard			Tactics
Barrier	Pivot			
	Foot work			
	Switch			
	Press			
	Retreat			
	Chest Pass			
	Bounce Pass			
	Shoulder Pass			
	Over head Pass			
	Sprint			

Balance	
Momentum	
Agility	
Agility Stability	
Flexibility	
Possession	

Handball	Health Related Fitness	ΟΑΑ
Pass	Pace	Rules
Move	Fitness	Maps
Shoot	Sustain	Partner and Team Work
Dribble	Motivate	Competition
Block	Physical	Direction
Bounced Shot	Wellbeing	Skills
Foul	Determination	Symbols
Free throw	Perseverance	Move/Travel Safely
Attack	Run	Instructions
Defend	Exercise	Route
Combine	Technique	Trust
Marking	Stretching	Team Building
Tracking	Relaxation	Problem Solving
Possession	Personal Best	Strategy
	Circuit	Communication
	Shuttle	navigate
	Flexibility	solutions
	Lunge	challenges
	Bounce	controls
	Squat	ordnance survey

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